Application or Docket Number. . PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE SMALL ENTITY (Column 2) (Column 1) FEE RATE TOTAL CLAIMS FEE RATE OR BASIC FEE 770.00 355.00 BASIC FEL NUMBER EXTRA RUMBER FILED FOR TOTAL CHARGEABLE CLAIMS X\$18= XS 9= minus 20= OR INDEPENDENT CLAIMS minus 3 =X86= X43 =OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST ADDI-ADDI-CLAIMS PRESENT NUMBER . REMAINING TIONAL RATE TIONAL! RATE PREVIOUSLY EXTRA AFTER FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= OR Minus Total 100 3 8 Minus X86= Independent X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM - 290= 0=i: 145.4 TOTAL OF ADDIT FEE 1-15-04 ADDIT. FEE (Column 3) (Column 2) (Column 1) ADDI-HIGHEST **CLAIMS** ADDI-NUMBER PRESENT REMAINING TIONAL RATE TIONAL RATE **PREVIOUSLY** EXTRA **AFTER** FEE_ FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= OR Minus Total Minus Independent X86= X43 =OR

		(Column 1)		(Column 2)	(Column 3)
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT	-	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	•	Minus	**	=
	Independent	*	Minus	***	=
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

OR

+145=

ADDIT. FEE

TOTAL

+290=

ADDIT. FEE

TOTAL

AMENDMENT

DMENT B

AME

ADDI-ADDI-TIONAL RATE TIONAL RATE FEE FEE X\$18= XS 9= OR X86= X43= : OR +290= +145= OR TOTAL TOTAL ADDIT, FEE ADDIT. FEE

[.] If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

⁻ If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.